COMPUTING CAREER GUIDANCE



ENROLLING FOR A COMPUTER SCIENCE DEGREE AT NUST

- ▶ ENTRY REQUIREMENTS : 2 ROUTES
- ▶ ROUTE 1: NORMAL ENTRY
 - 5 'O' LEVEL PASSES INCLUDING MATHS & ENGLISH
 - 2 'A' LEVEL PASSES; MATHS & PHYSICS

OR

MATHS & COMPUTER STUDIES

- ROUTE 2: SPECIAL ENTRY
 - 5 'O' LEVEL PASSES INCLUDING MATHS & ENGLISH
 - DIPLOMA IN COMPUTER STUDIES OR IT WITH 2 YEARS EXPERIENCE IN THE FIELD

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DEGREE STRUCTURE

- ▶ 4 YEAR HONORS DEGREE
 - 2 YEARS FULL TIME AT NUST
 - 3RD YEAR ATTACHMENT IN A COMPUTING ENVIRONMENT
 - 4TH YEAR AT NUST, COMPUTING

PROJECT



SKILLS ACQUIRED

- PROGRAMMING
- **COMPUTER NETWORKS**
- INFORMATION MANAGEMENT
- COMPUTER ARCHITECTURE & ORGANIZATION
- SOFTWARE ENGINEERING



SKILLS ACQUIRED CT'D

- > SYSTEMS ADMINISTRATION
- ▶ GRAPHICS & VISUAL COMPUTING
- INTELLIGENT SYTEMS
- SOCIAL & PROFESSIONAL SKILLS
- **COMPUTATIONAL SCIENCE**

CS GRADUATE CHARACTERISTICS

COMPUTER SCIENTISTS ARE CHARACTERISED BY: -

- ADAPTABILITY LIFE LONG LEARNING
- KNOWLEDGE OF BOTH THEORY & PRACTICE
- PROBLEM SOLVING SKILLS
- FLEXIBILITY

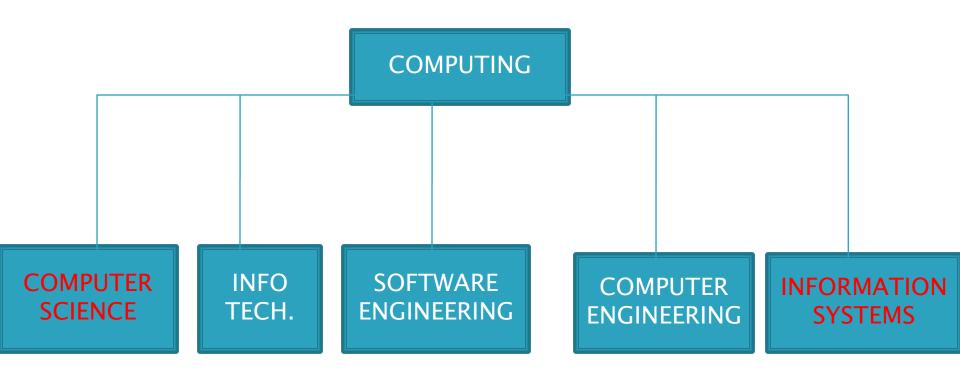


CAREER PATHS

i/ DESIGNING AND IMPLEMENTING SOFTWARE

- SYSTEMS ANALYST
- SOFTWARE ENGINEER
- COMPUTER PROGRAMMER
- SOFTWARE SUPPORT PERSON
- NETWORK SYSTEMS SPECIALIST
- SOFTWARE DEVELOPER
- WEB DEVELOPER

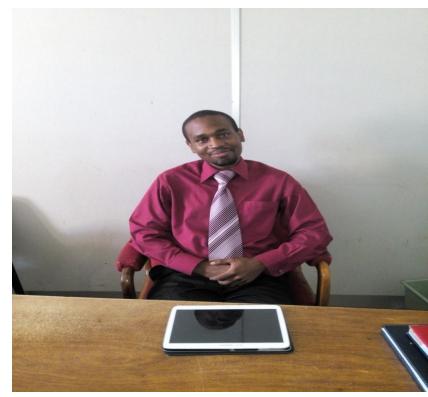
COMPUTING DISCIPLINES



CAREER PATHS

II/ DEVISING NEW WAYS TO USE COMPUTERS.

- DESIGN OF COMPUTING TOOLS AND TECHNIQUES
- INTENSIVE RESEARCH
- DESIGN OF ALGORITHMS



CAREER PATHS

III/ PLANNING AND MANAGING ORGANIZATIONAL TECHNOLOGY INFRASTRUCTURE

- IT/ ICT MANAGER
- NETWORK ADMINISTRATOR
- DATABASE ADMINISTRATOR/ MANAGER
- COMPUTER & INFORMATION SYSTEMS MANAGER



CONSIDER COMPUTING AS A CAREER OF CHOICE



